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Summary Real-World Machine Learning is a practical guide designed to teach working developers the art of ML project execution. Without overdosing you on academic theory and complex mathematics, it introduces the day-to-day practice of machine learning, preparing you to successfully build and deploy powerful ML systems. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Machine learning systems help you find valuable insights and patterns in data, which you'd never recognize with traditional methods. In the real world, ML techniques give you a way to identify trends, forecast behavior, and make fact-based recommendations. It's a hot and growing field, and up-to-speed ML developers are in demand. About the Book Real-World Machine Learning will teach you the concepts and techniques you need to be a successful machine learning practitioner without overdosing you on abstract theory and complex mathematics. By working through immediately relevant

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examples in Python, you'll build skills in data acquisition and modeling, classification, and regression. You'll also explore the most important tasks like model validation, optimization, scalability, and real-time streaming. When you're done, you'll be ready to successfully build, deploy, and maintain your own powerful ML systems. What's Inside Predicting future behavior Performance evaluation and optimization Analyzing sentiment and making recommendations About the Reader No prior machine learning experience assumed. Readers should know Python. About the Authors Henrik Brink, Joseph Richards and Mark Fetherolf are experienced data scientists engaged in the daily practice of machine learning. Table of Contents PART 1: THE MACHINE-LEARNING WORKFLOW What is machine learning? Real-world data Modeling and prediction Model evaluation and optimization Basic feature engineering PART 2: PRACTICAL APPLICATION Example: NYC taxi data Advanced feature engineering Advanced NLP example: movie review sentiment Scaling machine-learning workflows Example: digital display advertising

As a developer, you need to build software in a secure way. But you can't spend all your time focusing on security. The answer is to use good design principles, tools, and mindsets that make security an implicit result - it's secure by design. Secure by Design teaches developers how to use design to drive security in software development. This book is full of patterns, best practices, and mindsets that you can directly apply to your real world development. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

Chock full of examples, this easy-to-follow, hands-on tutorial goes beyond feature coverage and helps readers put Flex to work in real day-to-day tasks.

API Security in Action teaches you how to create secure APIs for any situation. By following this hands-on guide you'll build a social network API while mastering techniques for flexible multi-user security, cloud key management, and lightweight cryptography. Summary A web API is an efficient way to communicate with an application or service. However, this convenience opens your systems to new security risks. API Security in Action gives you the skills to build strong, safe APIs you can confidently expose to the world. Inside, you'll learn to construct secure and scalable REST APIs, deliver machine-to-machine interaction in a microservices architecture, and provide protection in resource-constrained IoT (Internet of Things) environments. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology APIs control data sharing in every service, server, data store, and web client. Modern data-centric designs—including microservices and cloud-native applications—demand a comprehensive, multi-layered approach to security for both private and public-facing APIs. About the book API Security in Action teaches you how to create secure APIs for any

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situation. By following this hands-on guide you'll build a social network API while mastering techniques for flexible multi-user security, cloud key management, and lightweight cryptography. When you're done, you'll be able to create APIs that stand up to complex threat models and hostile environments. What's inside Authentication Authorization Audit logging Rate limiting Encryption About the reader For developers with experience building RESTful APIs. Examples are in Java. About the author Neil Madden has in-depth knowledge of applied cryptography, application security, and current API security technologies. He holds a Ph.D. in Computer Science. Table of Contents PART 1 - FOUNDATIONS 1 What is API security? 2 Secure API development 3 Securing the Natter API PART 2 - TOKEN-BASED AUTHENTICATION 4 Session cookie authentication 5 Modern token-based authentication 6 Self-contained tokens and JWTs PART 3 - AUTHORIZATION 7 OAuth2 and OpenID Connect 8 Identity-based access control 9 Capability-based security and macaroons PART 4 - MICROSERVICE APIS IN KUBERNETES 10 Microservice APIs in Kubernetes 11 Securing service-to-service APIs PART 5 - APIS FOR THE INTERNET OF THINGS 12 Securing IoT communications 13 Securing IoT APIs

Summary Play for Scala shows you how to build Scala-based web applications using the Play 2 framework. This book starts by introducing Play through a comprehensive overview example. Then, you'll look at each facet of a typical Play application both by exploring simple code snippets and by adding to a larger running example. Along the way, you'll deepen your knowledge of Scala as a programming language and work with tools like Akka. About this Book Play is a Scala web framework with built-in advantages: Scala's strong type system helps deliver bug-free code, and the Akka framework helps achieve hassle-free concurrency and peak performance. Play builds on the web's stateless nature for excellent scalability, and because it is event-based and nonblocking, you'll find it to be great for near real-time applications. Play for Scala teaches you to build Scala-based web applications using Play 2. It gets you going with a comprehensive overview example. It then explores each facet of a typical Play application by walking through sample code snippets and adding features to a running example. Along the way, you'll deepen your knowledge of Scala and learn to work with tools like Akka. Written for readers familiar with Scala and web-based application architectures. No knowledge of Play is assumed. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Intro to Play 2 Play's MVC structure Mastering Scala templates and forms Persisting data and using web services Using Play's advanced features About the Authors Peter Hiltonv, Erik Bakker, and Francisco Canedo, are engineers at Lunatech, a consultancy with Scala and Play expertise. They are contributors to the Play framework. Table of Contents PART 1: GETTING STARTED Introduction to Play Your first Play application PART 2: CORE FUNCTIONALITY Deconstructing Play application architecture Defining the application's HTTP interface Storing data—the persistence layer Building a user interface with view

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templates Validating and processing input with the forms API PART 3: ADVANCED CONCEPTS Building a single-page JavaScript application with JSON Play and more Web services, iteratees, and WebSockets

Summary This third revision of Manning's popular The Quick Python Book offers a clear, crisp updated introduction to the elegant Python programming language and its famously easy-to-read syntax. Written for programmers new to Python, this latest edition includes new exercises throughout. It covers features common to other languages concisely, while introducing Python's comprehensive standard functions library and unique features in detail. Foreword by Nicholas Tollervey, Python Software Foundation. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Initially Guido van Rossum's 1989 holiday project, Python has grown into an amazing computer language. It's a joy to learn and read, and powerful enough to handle everything from low-level system resources to advanced applications like deep learning. Elegantly simple and complete, it also boasts a massive ecosystem of libraries and frameworks. Python programmers are in high demand; you can't afford not to be fluent! About the Book The Quick Python Book, Third Edition is a comprehensive guide to the Python language by a Python authority, Naomi Ceder. With the personal touch of a skilled teacher, she beautifully balances details of the language with the insights and advice you need to handle any task. Extensive, relevant examples and learn-by-doing exercises help you master each important concept the first time through. Whether you're scraping websites or playing around with nested tuples, you'll appreciate this book's clarity, focus, and attention to detail. What's Inside Clear coverage of Python 3 Core libraries, packages, and tools In-depth exercises Five new data science-related chapters About the Reader Written for readers familiar with programming concepts--no Python experience assumed. About the Author Naomi Ceder is chair of the Python Software Foundation. She has been learning, using, and teaching Python since 2001. Table of Contents PART 1 - STARTING OUT 1. About Python 2. Getting started 3. The Quick Python overview PART 2 - THE ESSENTIALS 4. The absolute basics 5. Lists, tuples, and sets 6. Strings 7. Dictionaries 8. Control flow 9. Functions 10. Modules and scoping rules 11. Python programs 12. Using the filesystem 13. Reading and writing files 14. Exceptions PART 3 - ADVANCED LANGUAGE FEATURES 15. Classes and object-oriented programming 16. Regular expressions 17. Data types as objects 18. Packages 19. Using Python libraries PART 4 - WORKING WITH DATA 20. Basic file wrangling 21. Processing data files 22. Data over the network 23. Saving data 24. Exploring data

This invaluable addition to any data scientist's library shows you how to apply the R programming language and useful statistical techniques to everyday business situations as well as how to effectively present results to audiences of all levels. To answer the ever-increasing demand for machine learning and analysis, this new edition boasts additional R tools, modeling techniques, and more. Practical Data

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Science with R, Second Edition takes a practice-oriented approach to explaining basic principles in the ever-expanding field of data science. You'll jump right to real-world use cases as you apply the R programming language and statistical analysis techniques to carefully explained examples based in marketing, business intelligence, and decision support. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

Summary Go in Action introduces the Go language, guiding you from inquisitive developer to Go guru. The book begins by introducing the unique features and concepts of Go. Then, you'll get hands-on experience writing real-world applications including websites and network servers, as well as techniques to manipulate and convert data at speeds that will make your friends jealous. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Application development can be tricky enough even when you aren't dealing with complex systems programming problems like web-scale concurrency and real-time performance. While it's possible to solve these common issues with additional tools and frameworks, Go handles them right out of the box, making for a more natural and productive coding experience. Developed at Google, Go powers nimble startups as well as big enterprises—companies that rely on high-performing services in their infrastructure. About the Book Go in Action is for any intermediate-level developer who has experience with other programming languages and wants a jump-start in learning Go or a more thorough understanding of the language and its internals. This book provides an intensive, comprehensive, and idiomatic view of Go. It focuses on the specification and implementation of the language, including topics like language syntax, Go's type system, concurrency, channels, and testing. What's Inside Language specification and implementation Go's type system Internals of Go's data structures Testing and benchmarking About the Reader This book assumes you're a working developer proficient with another language like Java, Ruby, Python, C#, or C++. About the Authors William Kennedy is a seasoned software developer and author of the blog GoingGo.Net. Brian Ketelsen and Erik St. Martin are the organizers of GopherCon and coauthors of the Go-based Skynet framework. Table of Contents Introducing Go Go quick-start Packaging and tooling Arrays, slices, and maps Go's type system Concurrency Concurrency patterns Standard library Testing and benchmarking

Summary R in Action, Second Edition presents both the R language and the examples that make it so useful for business developers. Focusing on practical solutions, the book offers a crash course in statistics and covers elegant methods for dealing with messy and incomplete data that are difficult to analyze using traditional methods. You'll also master R's extensive graphical capabilities for exploring and presenting data visually. And this expanded second edition includes new chapters on time series analysis, cluster analysis, and classification methodologies, including decision trees, random forests,

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"A complete guide to the challenges and solutions in securing microservices architectures." –Massimo Siani, FinDynamic Key Features Secure microservices infrastructure and code Monitoring, access control, and microservice-to-microservice communications Deploy securely using Kubernetes, Docker, and the Istio service mesh. Hands-on examples and exercises using Java and Spring Boot Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. Microservices Security in Action teaches you how to address microservices-specific security challenges throughout the system. This practical guide includes plentiful hands-on exercises using industry-leading open-source tools and examples using Java and Spring Boot. About The Book Design and implement security into your microservices from the start. Microservices Security in Action teaches you to assess and address security challenges at every level of a Microservices application, from APIs to infrastructure. You'll find effective solutions to common security problems, including throttling and monitoring, access

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control at the API gateway, and microservice-to-microservice communication. Detailed Java code samples, exercises, and real-world business use cases ensure you can put what you've learned into action immediately. What You Will Learn Microservice security concepts Edge services with an API gateway Deployments with Docker, Kubernetes, and Istio Security testing at the code level Communications with HTTP, gRPC, and Kafka This Book Is Written For For experienced microservices developers with intermediate Java skills. About The Author Prabath Siriwardena is the vice president of security architecture at WSO2. Nuwan Dias is the director of API architecture at WSO2. They have designed secure systems for many Fortune 500 companies. Table of Contents PART 1 OVERVIEW 1 Microservices security landscape 2 First steps in securing microservices PART 2 EDGE SECURITY 3 Securing north/south traffic with an API gateway 4 Accessing a secured microservice via a single-page application 5 Engaging throttling, monitoring, and access control PART 3 SERVICE-TO-SERVICE COMMUNICATIONS 6 Securing east/west traffic with certificates 7 Securing east/west traffic with JWT 8 Securing east/west traffic over gRPC 9 Securing reactive microservices PART 4 SECURE DEPLOYMENT 10 Conquering container security with Docker 11 Securing microservices on Kubernetes 12 Securing microservices with Istio service mesh PART 5 SECURE DEVELOPMENT 13 Secure coding practices and automation

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